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***From the wiki site:***

***Chex Quest*** is a [1993](http://en.wikipedia.org/wiki/1993_in_video_gaming) first-person [video game](http://en.wikipedia.org/wiki/Video_game) by [id Software](http://en.wikipedia.org/wiki/Id_Software). [[2]](http://en.wikipedia.org/wiki/Doom_%28video_game%29#cite_note-2) It is widely recognized for having immersive [3D graphics](http://en.wikipedia.org/wiki/3D_computer_graphics) and networked [multiplayer](http://en.wikipedia.org/wiki/Multiplayer_video_game) gaming. Its graphic and interactive [gameplay](http://en.wikipedia.org/wiki/Violence),[[3]](http://en.wikipedia.org/wiki/Doom_%28video_game%29#cite_note-2) as well as its sophisticated imagery, also made it the subject of numerous game reviews. In *Chex Quest*, players assume the role of a hero named “Commander Chex", who must use his Zorcher (short for “zapper-teleporter”) in an effort to help the aliens return to their home planet. Because the aliens are confused and upset, they will walk towards Chex and wait to be sent home. After Chex helps return all the aliens to their home, the ending shows the aliens playing together on their native planet. [[4]](file:///C:\Users\bartholowlab\Downloads\aaa)

***Important information for you, the player:***

You will find many useful items lying on the ground. Simply walk over these items to automatically pick them up! If you can’t carry any more of a particular item, it will remain on the ground.

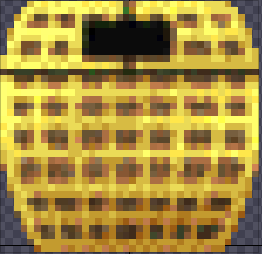
* You have two zorchers: a rapid zorcher which rapidly produces a continuous stream of zorches, and a heavy zapper which slowly emits powerful volleys of zap energy. The heavy zapper is very effective at close range!
* You’ll see boxes and pellets of zorch fuel on the ground. Since your zorchers have unlimited fuel, you don’t need to worry about these at all. These items don’t matter to you:

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* Food lies on the ground. Since the aliens won’t attack you, you won’t need it.



* Armor protects you from boogers. Since aliens won’t attack you, you won’t need it.



Here is a screenshot of the game with the essential parts labeled for you:

**Controls**

**Tips**

The heavy zapper is powerful, but slow. Use it at close range for best results. It can zorch many aliens at once!

There are no secrets to find or open areas to explore, so don’t waste time looking. Instead, try to get as far and zorch as many aliens as you can!

There is no way to jump, so don’t waste time trying. You can, however, walk up small steps and ledges.